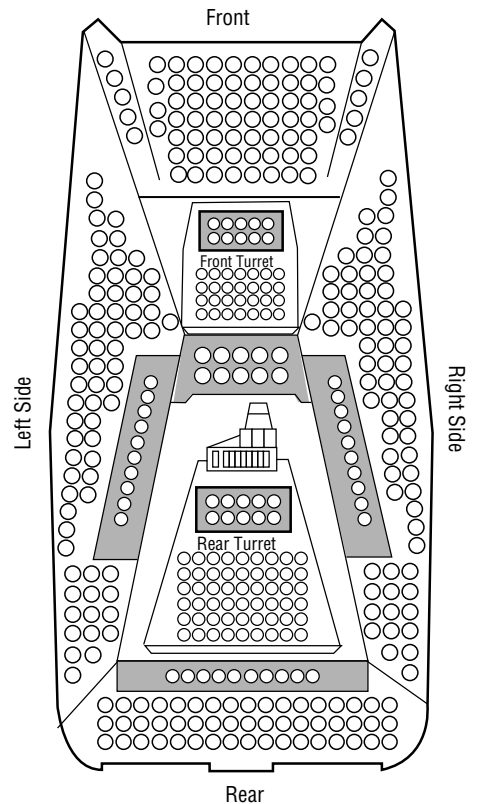


LEVEL 3 BATTLETECH® GROUND VEHICLE RECORD SHEET

Unit Type:			Driving Skill:	# Crew:
Movement Type:	Cruising MP:	Flank MP:	Gunnery Skill:	
Tonnage:			Weapons and Ammo	
Engine Rating:	Tonnage:	Fusion <input type="checkbox"/>	I.C.E. <input type="checkbox"/>	
Control Tonnage:	Lift Equipment:			
Power Amplifier:	Heat Sinks:			
Internal Structure:				
Turret:				
Armor tons:	Armor points:			
Front:				
Left/Right side:	/			
Rear:				
Front Turret:				
Rear Turret:				



LEVEL 3 BATTLETECH® V.T.O.L. RECORD SHEET

Unit Type:			Driving Skill:	# Crew:		
Movement Type: VTOL	Cruising MP:	Flanking MP:	Gunnery Skill:			
Tonnage:			Weapons and Ammo	Turn	Elev.	
Engine Rating:	Tonnage:	Fusion <input type="checkbox"/>	I.C.E. <input type="checkbox"/>		1	
Control Tonnage:	Lift Equipment:				2	
Power Amplifier:	Heat Sinks:				3	
Internal Structure:					4	
Rotor Arrangement:					5	
Armor tons:	Armor points:				6	
Front:					7	
Left/Right side:	/				8	
Rear:					9	
Rotor:					10	
Turret:						

